BLACKLINE

ORDINANCE — To Amend and Reordain Section 5-5 Titled "Reserved" of the Code of the County of Henrico to Establish a Local Animal Cruelty Registry

BE IT ORDAINED BY THE BOARD OF SUPERVISORS OF HENRICO COUNTY, VIRGINIA:

1. That Section 5-5 of the Code of the County of Henrico is amended and reordained as follows:

Sec. 5-5. Reserved Local Animal Cruelty Registry.

- (a) There is hereby established an animal cruelty registry to provide public access to information concerning persons who have been convicted in the county on or after December 2, 2025, of felony violations of (i) cruelty to animals as provided by Code of Virginia § 3.2-6570; (ii) animal fighting as provided by Code of Virginia § 3.2-6571; (iii) maiming, killing, or poisoning an animal as provided by Code of Virginia § 18.2-144; or (iv) killing or injuring a police animal as provided by Code of Virginia § 18.2-144.1. The registry will include the name of the offender at the time of the conviction, the offense for which the offender was convicted, the date and place of conviction, and the offender's booking photo. Access to the registry will be made publicly available on the website of the division of police.
- (b) A person listed on the registry, or their immediate family member or estate if the person is deceased, may petition the Henrico County Circuit Court on a form published by the division of police for removal of his or her name from the registry when the following conditions are met:
 - 1) Not less than 15 years have passed since the date of conviction of the violation that warranted inclusion on the registry and the person has had no subsequent felony convictions of any offenses listed in this section;
 - 2) The person's convictions have been reversed or the person has been pardoned; or
 - 3) The person is deceased.
- 2. That this ordinance will be in full force and effect on and after its passage as provided by law.

State law reference – Authority to administer local animal cruelty registry, Code of Virginia § 3.2-6573.1.